

GAME

GENERAL APTITUDE MOBILE EVALUATION

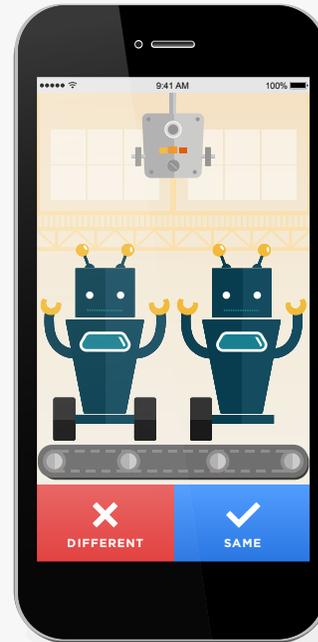
APTITUDE TEST

A mobile-first, game-based assessment of cognitive aptitude.

Measures:

- Critical thinking
- Problem-solving ability
- Attention to detail
- Ability to learn new information

🕒 Estimated Time: 5-6 minutes



Are the robots different or the same?

Make your selection in 5 seconds.

The GAME is a mobile-first, game-based assessment of cognitive aptitude, which is one of the best predictors of job success. The assessment evaluates many of the critical factors that contribute to on-the-job performance: critical thinking, problem solving ability, attention to detail, and the ability to learn and apply new information. Through 3 short mini-games, the GAME makes it easy to evaluate candidates up front in the hiring process by providing a quick and enjoyable candidate experience.

Jessie Sample

Position: Cashier
 Test Date: January 12, 2019
 Test Event ID: CRI-1234-ABCD

General Aptitude Mobile Evaluation

GAME provides your candidates with a brand positive, mobile, anywhere, anytime test of their abilities. People who score better on GAME are more likely to excel at solving problems, understanding and applying information, learning new skills, and thinking critically.

Results Summary

90
 PERCENTILE

Results Details

Jessie Sample achieved an overall score of 90th percentile, meaning that Jessie scored better than 90% of the people who have taken this assessment. Below are details of how Jessie performed on each specific area within the test.



ATTENTION TO DETAIL
 PERCENTILE

The game *Robot Inspector* measures the ability to focus on detail-oriented tasks with thoroughness and accuracy.

85



VERBAL ABILITY
 PERCENTILE

The game *Words of a Feather* measures verbal reasoning, which dictates communication skills and comprehension.

75



NUMERICAL REASONING
 PERCENTILE

The game *Weigh Station* measures numeracy, quantitative problem-solving, and number fluency.

65

SCORE REPORT DATA THAT HELPS YOU HIRE

Each report provides powerful information in an intuitive and easily understandable format.

What you'll find:

- 1 PERCENTILE: a performance metric indicating performance relative to others
- 2 SUB-SCORES: Attention to Detail, Verbal Ability, and Numerical Reasoning
- 3 SCORE RANGES: recommended by position

Results are instant – view your candidates' score reports as soon as they finish the assessment.



ENHANCE THE CANDIDATE EXPERIENCE

Gather predictive insights on your candidates while cultivating a positive image for your employer brand

Aptitude as a Predictor of Performance

Research shows that aptitude is one of the most accurate predictors of job success: twice as predictive as job interviews, three times as predictive as experience, and four times as predictive as education level.

Scientifically Validated

The GAME has been extensively validated, demonstrating that the test is highly predictive of job performance for a wide variety of jobs. Results from the GAME are also highly correlated with the CCAT, Criteria's leading cognitive aptitude test.

Positive Candidate Experience

The GAME's fun and engaging mini-games measure the key components of cognitive aptitude, all within just 5 or 6 minutes. Job applicants can play the games on any device, from mobile phones and tablets to desktop computers. This frictionless assessment makes it easier to test candidates up front in the hiring process while creating a brand-positive experience for your candidates. Incorporating the GAME into your hiring process allows you to gather predictive insights on your talent pool while cultivating a positive image for your employer brand.

TOP POSITIONS THAT USE GAME



Retail Sales
Associate



Call Center
Representatives



Tellers



Cashier



Technicians