

Score Report Guide

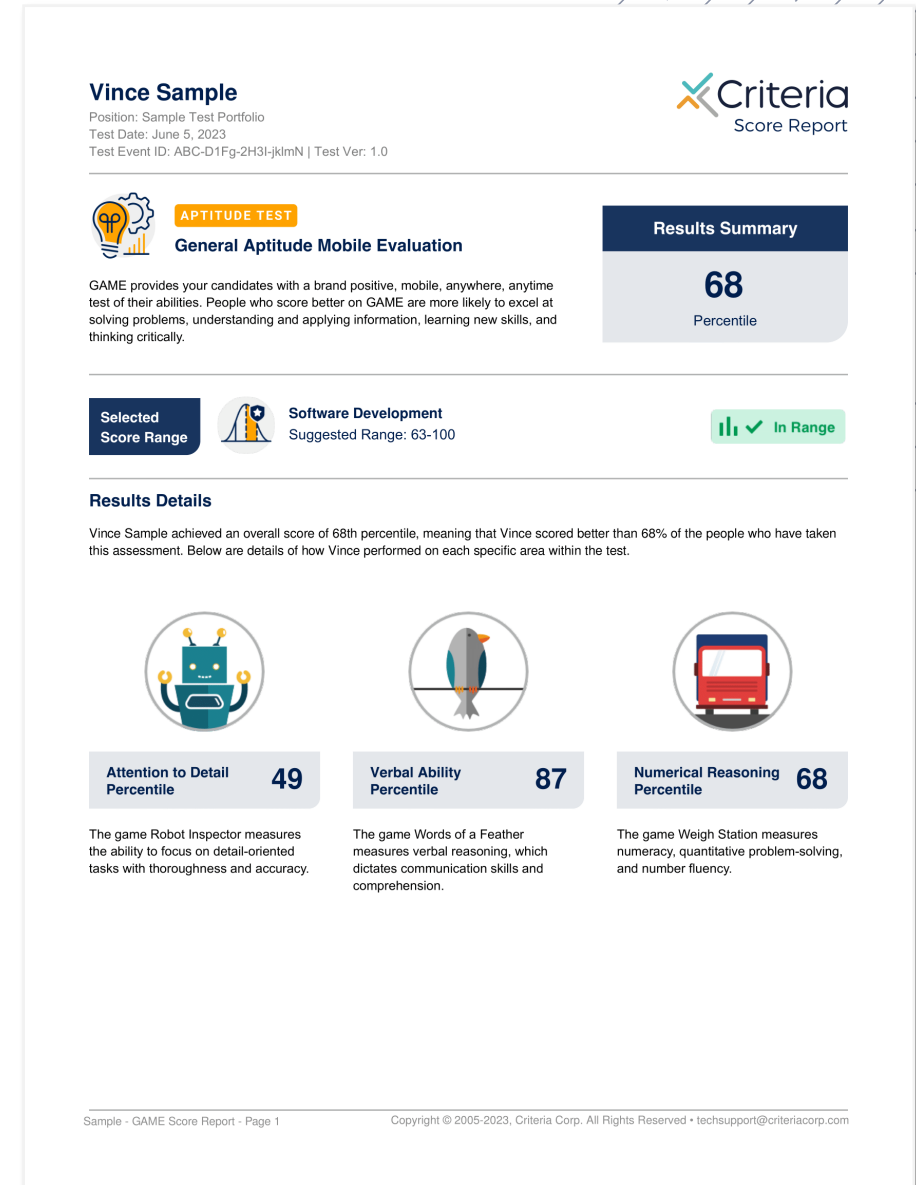


General Aptitude Mobile Evaluation (GAME)

At a Glance:

General Aptitude Mobile Evaluation (GAME)

- The **General Aptitude Mobile Evaluation (GAME)** measures cognitive aptitude, or the ability to think critically, solve problems, and learn new information.
- Through 3 short mini-games, the GAME makes it easy to evaluate candidates up front in the hiring process by providing a quick and enjoyable candidate experience.
- The **GAME** takes 5-6 minutes to complete and can be taken on any device, including mobile, tablet, or desktop.



Candidate Information and Results Summary

1

Vince Sample

Position: Sample Test Portfolio

Test Date: June 5, 2023

Test Event ID: ABC-D1Fg-2H3l-jklmN | Test Ver: 1.0

3



APTITUDE TEST

General Aptitude Mobile Evaluation

GAME provides your candidates with a brand positive, mobile, anywhere, anytime test of their abilities. People who score better on GAME are more likely to excel at solving problems, understanding and applying information, learning new skills, and thinking critically.

Results Summary

68

Percentile

2

1. The top of the first page of every **GAME** score report displays the candidate's information, including the candidate's name, position applied for, the date the candidate took the assessment, and the Test Event ID.
2. The Results Summary provides the applicant's Percentile ranking compared to our global norming group.
3. The Test Event ID is given to candidates at the beginning of their assessment and is used if they encounter any issues during the test. They simply return to www.oda1.com, enter their Event ID, and then they can continue their assessment from where they left off.

Results Explanation

The **GAME** measures 3 abilities: Attention to Detail, Verbal Ability, and Numerical Reasoning. These scores are broken out into separate percentile rankings.

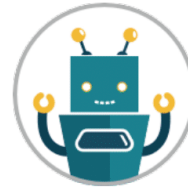
Attention to detail is the ability to focus on detail-oriented tasks with thoroughness and accuracy.

Verbal ability measures verbal reasoning, which dictates communication skills and comprehension.

Numerical reasoning measures numeracy, quantitative problem solving, and number fluency.

Results Details

Vince Sample achieved an overall score of 68th percentile, meaning that Vince scored better than 68% of the people who have taken this assessment. Below are details of how Vince performed on each specific area within the test.



Attention to Detail
Percentile

49

The game Robot Inspector measures the ability to focus on detail-oriented tasks with thoroughness and accuracy.



Verbal Ability
Percentile

87

The game Words of a Feather measures verbal reasoning, which dictates communication skills and comprehension.



Numerical Reasoning
Percentile

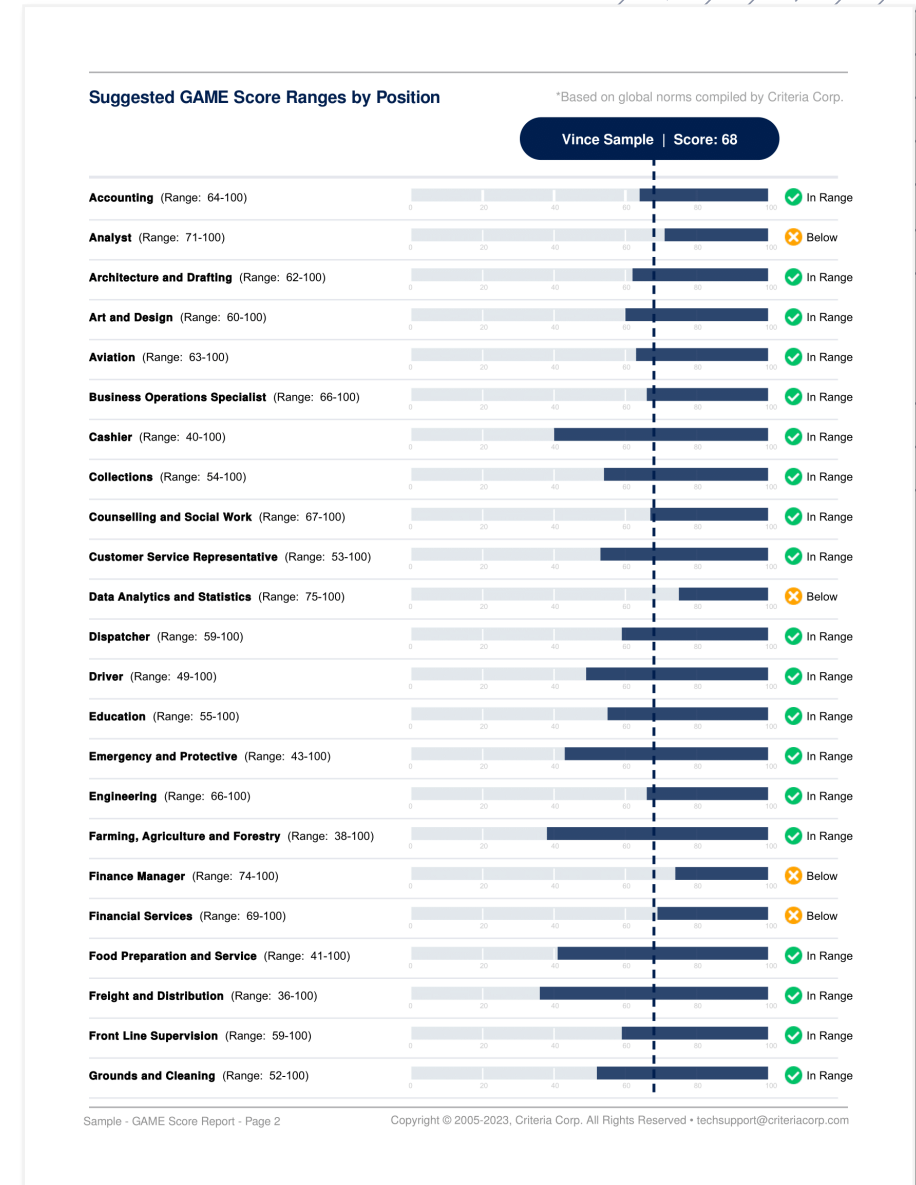
68

The game Weigh Station measures numeracy, quantitative problem-solving, and number fluency.

Suggested Ranges by Position

The second page of each score report provides suggested score ranges for different positions based on national norms compiled by Criteria. Each row shows where the candidate scored in relation to the range and indicates whether the candidate fell above, below, or within that range.

As seen in the score report below, this candidate's score fell within nearly all of the recommended score ranges.



For Further Information

If you have any questions or would like more detailed information regarding a particular score report, please contact your Customer Success Manager. Their contact information is available in the lower left corner of your account in Criteria's platform, but you can also reach out to the general support line at (877) 909-8378, or support@criteriacorp.com.

